



SUMMER SCHOOL - HACKATHON

Design your Research Environment

JUNE 21-25, 2021 - ONLINE



Tentative Program Overview

	Day 1	Day 2: Open Science	Day 3: Mental Wellbeing	Day 4: Communication & Immersive Storytelling	Day 5
Morning 9:00-12:00	<ul style="list-style-type: none"> - Welcome, Introductions - The Three Pillars - The Roadmap - Team Formations 	<ul style="list-style-type: none"> - Keynote: Open Science - Research Output Exercise - Reproducibility Crisis - Impact Exercise 	<ul style="list-style-type: none"> - Exploration of the current emotional/social environment - What are the unmet needs? Exercise 	<ul style="list-style-type: none"> - What is your story? - Empathize and Explore Exercise - Interactive Mapping and Motivation 	<ul style="list-style-type: none"> - Teamwork: Presentation preparations
Afternoon 13:30-17:00	<ul style="list-style-type: none"> - Team Breakouts - Use Cases 	<ul style="list-style-type: none"> - Team Breakouts - Reflection 	<ul style="list-style-type: none"> - Team Breakouts - Integration back to environment using role play and discussion 	<ul style="list-style-type: none"> - Rehearsing the Revolution - Team Breakouts - Reflection - Social Event (Optional) 	<ul style="list-style-type: none"> - Team Presentation (Roadmap)